Florida Standards for Mathematics Second Grade Standards at a Glance

Mathematical Practice Standards			
MAFS.K12.MP.1.1 Make sense of problems and persevere in solving them.		MAFS.K12.MP.5.1 Use appropriate tools strategically.	
MAFS.K12.MP.2.1 Reason abstractly and quantitatively.		MAFS.K12.MP.6.1 Attend to precision.	
MAFS.K12.MP.3.1 Construct viable arguments and critique the reasoning of others.		MAFS.K12.MP.7.1 Look for and make use of structure.	
MAFS.K12.MP.4.1 Model with mathematics.		MAFS.K12.MP.8.1 Look for and express regularity in repeated reasoning.	
Operations and Algebraic Thinking: Represent and solve problems involving addition and subtraction.			
MAFS.2.OA.1.1	positions, e.g., by using drawings and equations with a symbol for the unknown number	lving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all r to represent the problem.	
MAFS.2.OA.1.a	10 + 10 = + 18, and 15 - 9 = 6 +	bers. For example, determine the unknown whole number that makes the equation true in the equations 37 + king: Add and subtract within 20.	
MAFS.2.OA.2.2	Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know f		
	Operations and Algebraic Thinking: Work with equal	groups of objects to gain foundations for multiplication.	
MAFS.2.OA.3.3		ers, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of	
MAFS.2.OA.3.4	Use addition to find the total number of objects arranged in rectangular arrays with up	to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	
Number and Operations in Base Ten: Understand place value.			
		s, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:	
MAFS.2.NBT.1.1	a. 100 can be thought of as a bundle of ten tens — called a "hundred."		
	b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three	e, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).	
MAFS.2.NBT.1.2			
MAFS.2.NBT.1.3 MAFS.2.NBT.1.4			
Number and Operations in Base Ten: Use place value understanding and properties of operations to add and subtract.			
MAFS.2.NBT.2.5	Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.		
MAFS.2.NBT.2.6	Add up to four two-digit numbers using strategies based on place value and properties	on place value, properties of operations, and/or the relationship between addition and subtraction; relate the	
MAFS.2.NBT.2.7		on place value, properties of operations, and/or the relationship between addition and subtraction; relate the ers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary	
IVIAF 3.2.IVD 1.2.7	to compose or decompose tens or hundreds.		
MAFS.2.NBT.2.8	Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100–900.		
MAFS.2.NBT.2.9	Explain why addition and subtraction strategies work, using place value and the proper	ies of operations.	
Measurement and Data: Measure and estimate lengths in standard units.			
MAFS.2.MD.1.1		ting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.	
MAFS.2.MD.1.2		It to measure a given object. Example: Suppose the perimeter of a room is lines with one-foot rulers. Now,	
	suppose we want to line it with yardsticks instead of rulers. Will we need more or fewer		
MAFS.2.MD.1.3	Estimate lengths using units of inches, feet, centimeters, and meters.		
MAFS.2.MD.1.4	Measure to determine how much longer one object is than another, expressing the length	th difference in terms of a standard length unit.	
Measurement and Data: Relate addition and subtraction to length.			
MAFS.2.MD.2.5	Use addition and subtraction within 100 to solve word problems involving lengths that a the unknown number to represent the problem.	re given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for	
MAFS.2.MD.2.6	Represent whole numbers as lengths from 0 on a number line diagram with equally spa 100 on a number line diagram.	ced points corresponding to the numbers 0, 1, 2,, and represent whole-number sums and differences within	

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Measurement and Data: Work with time and money.		
MAFS.2.MD.3.7	Tell and write time from analog and digital clocks to the nearest five minutes.	
MAFS.2.MD.3.8	Solve one- and two-step word problems involving dollar bills (singles, fives, ten, twenties, and hundreds), or coins (quarters, dimes, nickels, and pennies) using \$ and ¢ symbols appropriately. Word problems may involve addition, subtraction, and equal groups situations. Example: The cash register shows that the total for your purchase is 59¢. You gave the cashier 3 quarters. How much change should you receive from the cashier? a. Identify the value of coins and paper currency. b. Compute the value of any combination of coins within one dollar. c. Compute the value of any combinations of dollars (e.g., If you have three ten-dollar bills, one five-dollar bill, and two one-dollar bills, how much money do you have?). Relate the value of pennies, nickels, dimes, and quarters to other coins and to the dollar (e.g., There are five nickels in one quarter. There are two nickels in one dime. There are two and a half dimes in one quarter. There are twenty nickels in one dollar).	
Measurement and Data: Represent and interpret data.		
MAFS.2.MD.4.9	Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where horizontal scale is marked off in whole-number units.	
MAFS.2.MD.4.10	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put together, take-apart, and compare problems using information presented in a bar graph.	
Geometry: Reason with shapes and their attributes.		
MAFS.2.G.1.1	Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	
MAFS.2.G.1.2	Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	
MAFS.2.G.1.3	Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words <i>halves, thirds, half of, a third of,</i> etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.	